EYFS-Y1 Mathematics Progression Callowell Primary School





Jumping Beans Overview			
Core Focus	Additional Focus		
All about Me	Seasons		
Transport	Festivals		
Story Time			
Exploring and Investigating			
Animals			
The world around us			

Reception Overview			
Core Focus	Additional Focus		
All about Me	Seasons		
People who help us	Festivals		
Exploring the Past			
Butterflies and Beanstalks			
Seaside			
Around the world in 80 days			



	Development Matters Birth to three	Development Matters 3 and 4 year olds	Development Matters Children in Reception	EYFS Framework Early Learning Goal (ELG)	Y1 National Curriculum
Objectives	Combine objects like	Develop fast	Count objects, actions	Number	Number and Place
	stacking blocks and	recognition of up to 3	and sounds.		Value
	cups.	objects, without		Have a deep	
		having to count them	Subitise.	understanding of	Count to and across
	Put objects inside	individually		number to 10,	100, forwards and
	others and take them	('subitising').	Link the number	including the	backwards, beginning
	out again.		symbol (numeral) with	composition of each	with 0 or 1, or from
		Recite number past 5.	its cardinal number	number.	any given number.
	Take part in finger		value.		
	rhymes with numbers.	Say one number for		Subitise (recognise	Count, read and write
		each item in order: 1,	Count beyond ten.	quantities without	numbers to 100 in
	React to changes of	2, 3, 4, 5.		counting) up to 5.	numerals; count in
	amount in a group of		Compare numbers.		multiples of twos,
	up to three items.	Know that the last		Automatically recall	fives and tens.
		number reached when	Understand the 'one	(without reference to	
	Compare amounts,	counting a small set of	more than/one less	rhymes, counting or	Given a number,
	saying 'lots', 'more' or	objects tells you how	than' relationship	other aids) number	identify one more and
	'same'.	many there are in total	between consecutive	bonds up to 5	one less.
		('cardinal principle').	numbers.	(including subtraction	
	Develop counting-like			facts) and some	Identify and represent
	behaviour, such as	Show 'finger numbers'	Explore the	number bonds to 10,	numbers using objects
	making sounds,	up to 5.	composition of	including double facts.	and pictorial
	pointing or saying		numbers to 10.		representations
	some numbers in	Link numerals and		Numerical Patterns	including the number
	sequence.	amounts: for example,	Automatically recall		line, and use the
		showing the right	number bonds for	Verbally count beyond	language of: equal to,
		number of objects to		20, recognising the	



Count in everyday	match the numeral, up	numbers 0-5 and	pattern of the	more than, less than
contexts, sometimes	to 5.	some to 10.	counting system.	(fewer), most, least.
skipping numbers – '1-				
2-3-5'.	Experiment with their	Select, rotate and	Compare quantities up	Read and write
	own symbols and	manipulate shapes to	to 10 in different	numbers from 1 to 20
Climb and squeeze	marks as well as	develop spatial	contexts, recognising	in numerals and
themselves into	numerals.	reasoning skills.	when one quantity is	words.
different types of			greater than, less than	
spaces.	Solve real world	Compose and	or the same as the	Addition and
	mathematical	decompose shapes so	other quantity.	Subtraction
Build with a range of	problems with	that children recognise		
resources.	numbers up to 5.	a shape can have	Explore and represent	Read, write and
		other shapes within it,	patterns within	interpret
Complete inset	Compare quantities	just as numbers can.	numbers up to 10,	mathematical
puzzles.	using language: 'more		including evens and	statements involving
	than', 'fewer than'.	Continue, copy and	odds, double facts and	addition (+),
Comapre sizes,		create repeating	how quantities can be	subtraction (–) and
weights etc. using	Talk about and explore	patterns.	distributed equally.	equals (=) signs.
gesture and language	2D and 3D shapes (for			
	example, circles,	Compare length,		Represent and use
'bigger/little/smaller',	rectangles, triangles	weight and capacity.		number bonds and
'high/low', 'tall',	and cuboids) using			related subtraction
'heavy'.	informal and			facts within 20.
	mathematical			
Notice patterns and	language: 'sides',			Add and subtract one-
arrange things in	'corners'; 'straight',			digit and two-digit
patterns.	'flat', 'round'.			numbers to 20,
	The department is a sixt of a			including zero.
	Understand position			
	through words alone –			



for example, "The bag		Solve one-step
is under the table," –		problems that involve
with no pointing.		addition and
		subtraction, using
Describe a familiar		concrete objects and
route.		pictorial
		representations, and
Discuss routes and		missing number
locations, using words		problems such as 7 = –
like 'in front of' and		9.
'behind'.		
		Multiplication and
Make comparisons		Division
between objects		
relating to size, length,		Solve one-step
weight and capacity.		problems involving
		multiplication and
Select shapes		division, by calculating
appropriately: flat		the answer using
surfaces for building, a		concrete objects,
triangular prism for a		pictorial
roof etc.		representations and
		arrays with the
Combine shapes to		support of the teacher.
make new ones – an		
arch, a bigger triangle		Fractions
etc.		
		Recognise, find and
Talk about and identify		name a half as one of
the patterns around		two equal parts of an



them. For example:	object, shape or
stripes on clothes,	quantity.
designs on rugs and	
wallpaper. Use	Recognise, find and
informal language like	name a quarter as one
'pointy', 'spotty',	of four equal parts of
'blobs', etc.	an object, shape or
·	quantity.
Extend and create	
ABAB patterns – stick,	Measurement
leaf, stick, leaf.	
, ,	Compare, describe
Notice and correct an	and solve practical
error in a repeating	problems for:
pattern.	-lengths and heights
·	[for example,
Begin to describe a	long/short,
sequence of events,	longer/shorter,
real or fictional, using	tall/short,
words such as 'first',	double/half].
'then'	-mass/weight [for
	example, heavy/light,
	heavier than, lighter
	than].
	-capacity and volume
	[for example,
	full/empty, more than,
	less than, half, half
	full, quarter].



	-time [for example, quicker, slower, earlier, later].
	Measure and begin to record the following: -lengths and heightsmass/weightcapacity and volumetime (hours, minutes, seconds).
	Recognise and know the value of different denominations of coins and notes.
	Sequence events in chronological order using language [for example, before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening].
	Recognise and use language relating to dates, including days



	of the week, weeks, months and years.
	Tell the time to the hour and half past the hour and draw the hands on a clock face to show these times.
	Geometry: Properties of shapes
	Recognise and name common 2-D and 3-D shapes, including:
	-2-D shapes [for example, rectangles (including squares), circles and triangles].
	-3-D shapes [for example, cuboids (including cubes),
	pyramids and spheres]. Geometry: Position
	Describe position, direction and



		movement, including whole, half, quarter and three quarter turns.
EYFS Vocabulary	Number, numeral, count, sequence, pattern, subitise, order, amount, altogether, total, group, repeat, compare, shape, 2D, 3D, measure, length, weight, capacity, double, even, odd, number bonds, number sentence, add, subtract, equals, share. Sequencing and position (to include but not be limited to): first, then, next, before, after, next to, in front of, behind, above, below, under. Quantities to start with 'lots', 'more', 'less', 'same' but to progress to include 'more than' or 'greater than', 'less than' or 'fewer than' and 'equal to'.	tariis.